Assignment#: Street Fighter

Using the collision feature, either circle or rectangle, to develop a street fighting game using HTML and JavaScript

1. Make sure to allow the user to select from at least four different fighters
   1. Look for sprites online if you can find it
2. Set the canvas with a background and allow only to move midway up and down just like how it is in the arcade game



1. When fighting, allow the computer to be able to block attack, randomly attack and etc
2. Health/life will also be calculated
3. Winner/Loser is determined
4. Movements

Bonus:

1. See if you can input multiple moves in the game
2. When hitting, see if you can put small balloon to display hit points popping up